TERMS AND CONDITIONS

EVENT

The AIMS PROJECT HACKATHON (the "**Event**") is a technological innovation competition that seeks to increase public awareness of modern slavery, improve participants' technical and substantive capabilities, enhance collaboration among interdisciplinary sectors, and maximize the impact and utilization of the artifacts and resources developed through Project AIMS (AI against Modern Slavery).

The Event will be held online between 10th to the 17th of September and includes a three-day training and mentoring program on modern slavery, Modern Slavery Acts (MSAs), human rights due diligence and technologies facilitated by partner organizations and relevant stakeholders engaged in assessing companies' compliance with (MSAs). Official communication, training sessions, and mentoring will be available in English only.

ORGANIZERS

The AIMS PROJECT HACKATHON is organized by Pasos Libres (**Organizer**).

The main collaborators of the hackathon are the Queensland University of Technology (QUT) and Mila- Quebec Institute of AI.

Supporting Organisations include: IRCAI - International Research Centre on Artificial Intelligence under the auspices of UNESCO Worldwide, WikiRate, Walk Free, Mekong Club, Informed 365, The University of Sydney, The Pentland Centre for Sustainability in Business from Lancaster University, and DOTANK Plus.

OBJECTIVES

Overall objective

Facilitate a collaborative digital and interdisciplinary workspace to develop tech-driven solutions to improve, scale, or expand Project AIMS using free access technologies, open data, and mentoring.

Specific objectives

- Promote collaborative and interdisciplinary work integrating different education disciplines, professions and sectors.
- Promote a more effective, meaningful, and impactful knowledge transfer on modern slavery countermeasures.
- Encourage the interpretation, analysis, development and use of data and information to propose and support innovative technological solutions against modern slavery.
- Generate tech-based solutions and data use cases that solve specific challenges in eradicating modern slavery using free access technologies and mentoring.

SCHEDULE

Agenda

Wednesday 10/09	Thursday 11/09	Friday 12/09	Sat Sun Mon Tue Wed 13/09 14/09 15/09 16/09 17/09	Mon Tue Wed Thur 13/10 14/10 15/10 16/10
Training Sessions	Expert Talks	Expert Talks	Solution Development and Mentoring	Winners Announcement
	Workshop	Workshop		

ELIGIBILITY AND REQUIREMENTS TO PARTICIPATE

- Be a natural person (e.g., not a company) over 18 years of age at the time of registration.

- Form multidisciplinary teams, with a minimum of four (4) and a maximum of five (5) members, made up of data scientists, developers, programmers, designers, students or professionals in business, finance, political science, law, social work, psychology, sociology, international relations, marketing or related careers.

- Each team is highly recommended to have at least one (1) data scientist, developer, or programmer.

- The team members may be undergraduates, graduates, and professionals with knowledge in the development of technological solutions, data analysis, design, marketing, business and/or finance, as well as modern slavery, human trafficking, human rights, crime prevention, justice, victim care, among other related areas.

- Expressly accept the terms and conditions of the AIMS Hackathon.

REGISTRATIONS

- The teams will be registered by entering the Event website and completing the registration form within the established time. To process the registration request, it is necessary to expressly accept the Terms and Conditions of the AIMS Hackathon in the registration form and any other appendix required by the Organizer.

- The teams must have a multidisciplinary and complementary nature of their members. Each team is highly recommended to have at least one (1) data scientist, programmer or developer.

- The number of places available will be 200 persons (ie. between 30 and 40 teams). The Organizer reserves the right to select the teams that will participate based on the multidisciplinary and complementary nature of its members' profiles, the answers on the registration form and, in general terms, the participation and registration requirements. The Organizer of the event may increase the number of places if they consider it necessary.

WORKING MATERIAL

Each participant must have a computer with the requirements (hardware and software) they consider necessary, plus Internet access. The Organizer of the Event will provide access to some data sets necessary for the development of the Event. Participants will be able to collect, create and use their own data sets and any other tool or material they consider necessary. These materials and tools will be made open source at the end of the hackathon. Each participant is responsible for ensuring that, if they collect, create and use their own data sets or other material, they have permission to use those data sets and materials in the Event and make them open source at the end of the hackathon. Participants are to notify the Organizer prior to using any data set, material or tool in the Hackathon that has any restrictions on use and cannot be made available on an open source basis.

Technological tools

To facilitate collaborative work, effective communication between Organizers, mentors and participants, and the evaluation of solutions and data use cases, tools such as Slack, GitHub and Zoom will be used. Participants will be able to use other Open-Source resources and additional communication and coordination tools if they require it as long as they have the necessary licenses and permits.

DEVELOPMENT OF THE EVENT

The Event will take place between the 10th and 17th of September 2025. The final agenda of the Event will be shared with the teams selected to participate. Participants must digitally attend the sessions defined in the Event's agenda, such as the opening of the Event, workshops, mentoring, and winners' announcement on the designated dates and times. In the digital spaces where group activities will occur, order and good behavior will be necessary to benefit the work of the participants.

Withdrawal

All participants will be free to withdraw from the Event at any time through a due written notification to the Organizer and prior communication to the team to which they belong. It is understood that the team and the remaining members continue in the Event, as long as it maintains the participation requirements. Withdrawal from the Event excludes the participant from obtaining any mention. If the withdrawn participant's team subsequently wins an award or receives recognition as part of the Event, the withdrawn participant, waives any right to the award or recognition . If more than one participant from the same team decides to withdraw, the team will be disqualified, and the remaining members will be excluded from the Event.

Disqualifications

A participant, team and/or the solutions or data use cases developed by it, may be disqualified if the Organizer has reason to believe that your Submission (a) contains any element that is malicious, corrupt, damaged, incomplete, inappropriate, defamatory, misleading or offensive; (b) violates the terms of use of any social media service, website, mobile application or any other platform used in connection with your Submission; (c) infringes any third party intellectual property rights; (d) violates any applicable law or (e) violates or does not comply with any section of this Participation Agreement.

All disqualification decisions are final and are not subject to appeal.

The Use of AI Tools

Artificial Intelligence is permitted to serve as an assistant for the following tasks:

- Writing

- Coding

However, participants are required to acknowledge the use of these tools and to provide a written statement as part of their final presentation. The ultimate solution should primarily reflect the contributions of the participants.

EVALUATION AND SELECTION

Each team has one opportunity to convince the panel of judges that its solution and/or data use case can positively impact the modern slavery eradication and be developed and implemented both with or without the support of the Organizer and partners. The data-based solution and/or data use case developed by the teams and any other material submitted in connection with the Event will be referred to herein as Submission. Submissions must contain at least the solution (prototype) and/or data use case, and a video pitch. It may also include code, project entry information, illustrations, demonstration videos, supporting documentation, promotional materials, and team participant information. Instructions will be provided on how to submit your Submission.

A panel of judges will evaluate each Submission using a combination of judging criteria as described in this section. Notwithstanding the previous, the Organizers may reject any Submission that does not satisfy the Event's objective. Each Submission will be scored based on the following criteria with a minimum score of 0 and a maximum score of 30 points, with the final score being the average of the judges' scores and an assessment of:

- Creativity and innovation   5 POINTS
- Technical Completeness and functionality   5 POINTS
- Impact, Scalability and transferability   5 POINTS
- User-Centered Design and usability   5 POINTS
- Effectiveness, efficiency and Explainability   5 POINTS
- Challenge specific criteria   5 POINTS

Submissions must be aligned with the following criteria:

A. Adhere to the terms of this Terms and Conditions and the rules stated at the beginning of the Event;

B. Not breach the terms and conditions of any embedded software or services used by your Submission, including NVIDIA technologies, which you accept separately from these Terms and Conditions when you choose to use those technologies;

C. Not contain any malicious code or backdoors;

D. Not contain, depict or refer to any content which disparages or refers negatively to an Organizer, the Event, or any other person or entity (all as determined by the Organizer in their sole discretion); and

E. Not contain any content that violates any law or any third party's rights (including privacy, personality and intellectual property rights).

F. You may use any coding languages or open-source libraries.

AWARDS AND RECOGNITIONS

The prizes will be awarded in the manner and time indicated by the Organizer. The cash and in-kind prizes are valid for teams worldwide. In case the winning team is disqualified for any reason or cannot receive the prize, the team that occupies the second place will be awarded this prize. Upon receiving the prize, the winners accept it and are responsible for it from that moment. The winning team may be required to sign additional agreements related to the prizes.

FIRST PLACE: Three Thousand USD (USD 3.000)

SECOND PLACE: One Thousand USD (USD 1.000)

THIRD PLACE: One Thousand USD (USD 1.000)

CERTIFICATION: All participants will receive a certification that will certify their participation in the Event.

CONFIDENTIAL INFORMATION

The main datasets/artifacts will be made open source, but if the participants use any other data sources, they need to obey the conditions of use for these data sources. **An important condition is respect of confidentiality of data.**

Confidential information cannot be disclosed without express authorization. The person or persons who disclose confidential information will be disqualified from the Event and assume full responsibility for the damages derived from that act.

Confidential information is understood as information that is confidential in nature or designated as such. It includes:

- Any technical, financial, know-how, commercial, business, marketing, strategic and process information; lists of clients, investors and employees; algorithms, programs, pieces of research, copyrights, patents, models, inventions, investigations, reports, and any other similar information indicated by the Organizer of the contest. Confidential information includes all the information provided through any means (verbal, written, visual, digital, among others) by the Organizer.

Any material, information, question, comment, suggestion, data or idea that the participants of the AIMS Hackathon send or publish will be deemed to be non-confidential. For instance, the Organizer may use, reproduce or share such information for any purpose, including, but not limited to, the development of projects or services that incorporate such information. The Organizer does not assume any obligation to protect that information and has the right to disclose and reproduce it.

INTELLECTUAL PROPERTY RIGHTS

The expectation of this Hackathon is that those outputs that have been reviewed and approved by the panel of judges will be made available on an open-source basis. All the

solutions and their associated materials will be made open source and shared on the Project AIMS's GitHub, mostly likely under a CC-BY licence. The terms and expectations of the open-source licensing arrangement will also be outlined on the Project AIMS's GitHub. The Organizer reserves the right not to publish outputs that do not comply with these terms and conditions. If the panel of judges identifies any material in a participant's outputs or Submissions that does not comply with these terms and conditions, the participant will remove the offending material from its outputs and Submissions.

By accepting these terms and conditions, the participants declare that the solutions and data use cases they create during the Event are the exclusive outcome of their intellect and developed without infringing any third party rights (including intellectual property rights).

Participants own the rights to the Submission they create during the Event, subject to any license terms of the underlying technology used in the Submission. As a condition of entry and by accepting this Terms and Conditions, the participants grant to the Organizer and QUT a perpetual, irrevocable, worldwide, royalty-free, and non-exclusive license to use, publicly perform, publicly display, or publish any Submission in whole or in part that is submitted to this Event, for any purpose, including the purposes of allowing the Judges to test and evaluate the solutions for the Prize award and develop the solutions after the Event.

The participants must not use any name or trade mark of the Organiser, Queensland University of Technology (QUT), Mila- Quebec Institute of AI or any of the Supporting Organisations.

Thus, all concepts, code, algorithm, analysis, application, map, video, photography, formula or any other document that is created, developed, modified, discovered, improved or in some way prepared by the participants within the development of the AIMS Hackathon will be licensed to the Organizer and QUT.

Waivers and prohibitions:

- The participants may not use the name, trade mark or logo of AIMS Hackathon and any associated brand and industrial property design of the Organizer, QUT Mila- Quebec Institute of AI or any of the Supporting Organisations in any advertising or other commercial forms without the prior written consent of the Organizer, QUT, Mila or the Supporting Organisations (as applicable).

VIDEO TAPING AND STILL PHOTOGRAPHY

By participating in the Event, participants agree to be photographed and videotaped by the Organizers or their contractors without receiving compensation of any kind. Participants understand that the images and footage may be broadcast, displayed, reproduced, edited, exhibited, used and distributed by either Organizer over the Internet and/or any other communication medium now existing or hereafter created, for promotional, revenue producing and/ or any other purpose as the Organizer determines in its sole and absolute discretion. This authorization explicitly includes the use of your name, likeness, and/ or voice. Participants may opt- out of being photographed and/ or videotaped by informing Event staff upon check-in at the Event that you do not consent to be photographed or videotaped, or by approaching the photographers or videographers directly.

Participants who prefer not to be photographed and/ or recorded can inform the Organizer sending an email to info@fundacionpasoslibres.org, indicating they do not consent to be photographed or recorded.

LABOR INDEPENDENCE

The participants are independent people who have full technical, administrative autonomy for the execution of the objective to be developed in the Event. Therefore, the members that make up each team will NOT be subject to labor subordination with the Organizer or QUT. Consequently, this Event does not constitute an employment

agreement and will not give rise to any benefit between the participants and the Organizer or QUT.

PROTECTION AND TREATMENT OF PERSONAL DATA

The Organizer will be responsible for the collection, storage, processing and transfer of Personal Data in connection with the Event. When collecting, storing, processing and transferring Personal Data, the Organizer will comply with all laws applicable to the Organizer (including, without limitation, privacy and data protection laws such as the Colombian Statutory Law 1581 of 2012, Decree 1377 of 2013) which regulate the collection, storage, use and disclosure of personal information.

The Organizer collects Personal Data for consultation, processing and use purposes, for the following specific objectives:

    I.   Perform basic administrative management tasks concerning the development and running of the Event.
    II.   For any purpose that the Organizer reasonably determines in favor of the objectives and guidelines of the Event.

'Personal Data' means personal information (ie. means information or an opinion, including information or an opinion forming part of a database, whether true or not, and whether recorded in a material form or not, about an individual whose identity is apparent, or can reasonably be ascertained, from the information or opinion) provided to the Organizer, in any way and through any channel for the collection thereof, by participants, which may include, data such as first names, surnames, age, date of birth, type and number of personal identification document, sex, physical address, email address, landline telephone number, mobile or cell phone, city of residence and profession.

The participants acknowledge that they provide their Personal Data voluntarily. The Personal Data that the participant provides must be truthful and complete, and it will not be used, processed or transferred beyond the limits permitted by the participants as set

out in this clause. The Organizer may share and transfer the information only if required to do so by order of a judicial or administrative authority.

RESTRICTIONS AND LIMITATIONS

These regulations, prizes, and all conditions related to the Event will be subject to the following restrictions and limitations:

A. In the terms indicated in these regulations, the organizer is not responsible for accidents, incidents, death, illness, medical expenses, and other damages that may be incurred by the participants of the AIMS Hackathon.

B. If any of the winners do not accept the prizes or their conditions, these prizes are considered waived and extinguished for that winner. Moreover, when renouncing the prize or not accepting its conditions, the winner will no longer be considered as such for this Event and may not request to have any mention as the winner of the Event.

C. According to the terms of these regulations and information on the Organizers' records, the prizes may only be enjoyed by the winners.

D. If it is determined that a participant incorrectly formalized their registration, did not provide correct information, or received the prizes through deception or falsification, the Organizer may claim the prizes in their favor.

E. The Organizer may immediately suspend or terminate the Event, without assuming any responsibility, if situations or any other irregularity that may affect the participants and Organizers is detected, and due to fortuitous or force circumstances that affect the interests of the Organizer. This circumstance will be communicated publicly, ceasing the Event from the date of the communication.

F. The Organizer reserves the right to modify these regulations at any time, to regulate and/or resolve and define, in their sole discretion, any situation that occurs during its validity and that is not contemplated in it.

ASSUMPTION OF RISK, RELEASE AND DISCLAIMER OF LIABILITY

The participant knows and accepts the Event's nature, recognizing that their participation is voluntary and with their full consent. Failure by the Organizer to comply with any provision in these Terms and Conditions due to force majeure events will not be considered a violation thereof. Participants understand that some risks or dangers may arise during the Event and exempt the Organizer from liability. The Organizer is not responsible for damage caused to the computers and other technological tools of the participants by the download of materials or software concerning the Event or its result.

The Organizer will not be responsible for telecommunications, electrical, technical or computer network failures of any kind; the inaccurate transcription of the sending information; of errors in any promotional or marketing material or these Terms and Conditions due to any human or electronic error including, but not limited to, misdirected, confusing, delayed, lost or returned sending.

The Organizer reserves the right to cancel, modify or suspend the Event or any element included, but without limitation to these Terms and Conditions without prior notice and included or not in them.

CHANGES AND MODIFICATIONS

The Organizers reserve the right to modify these Terms and Conditions at any time and without prior notice. If the above occurs, the new Terms and Conditions will be presented on the AIMS Hackathon website, indicating the date of modification and from which date the modifications become effective. If a participant continues to participate in the Event or use any information, data, or software subsequently to changes to these Terms and Conditions, it will be deemed to accept fully and without hesitation the changes and new Terms and Conditions.

ACCEPTING TERMS AND CONDITIONS

Completing the registration form in the AIMS Hackathon necessarily implies full and unconditional acceptance of the Terms and Conditions provided herein. These bases constitute the only agreement between the organizer and participants of the event.

I declare that I am at least eighteen (18) years old or the age of emancipation in the jurisdiction in which I register to this Event, whichever is greater, and certify that I am eligible, as described in the Eligibility Section of these Terms and Conditions, to participate in this Event.